

**REMTECH EXPO**



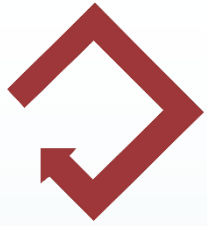
coast

# Modellazione numerica con SPH di Mega Piattaforme Galleggianti

**CNSC 2019 - CONVEGNO NAZIONALE DI STUDI COSTIERI**

*RemTech Expo 2019 (20 Settembre) FerraraFiere*

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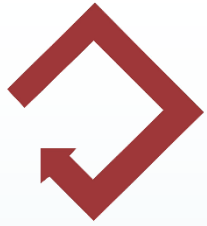


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# Mancanza di spazio





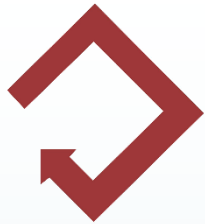
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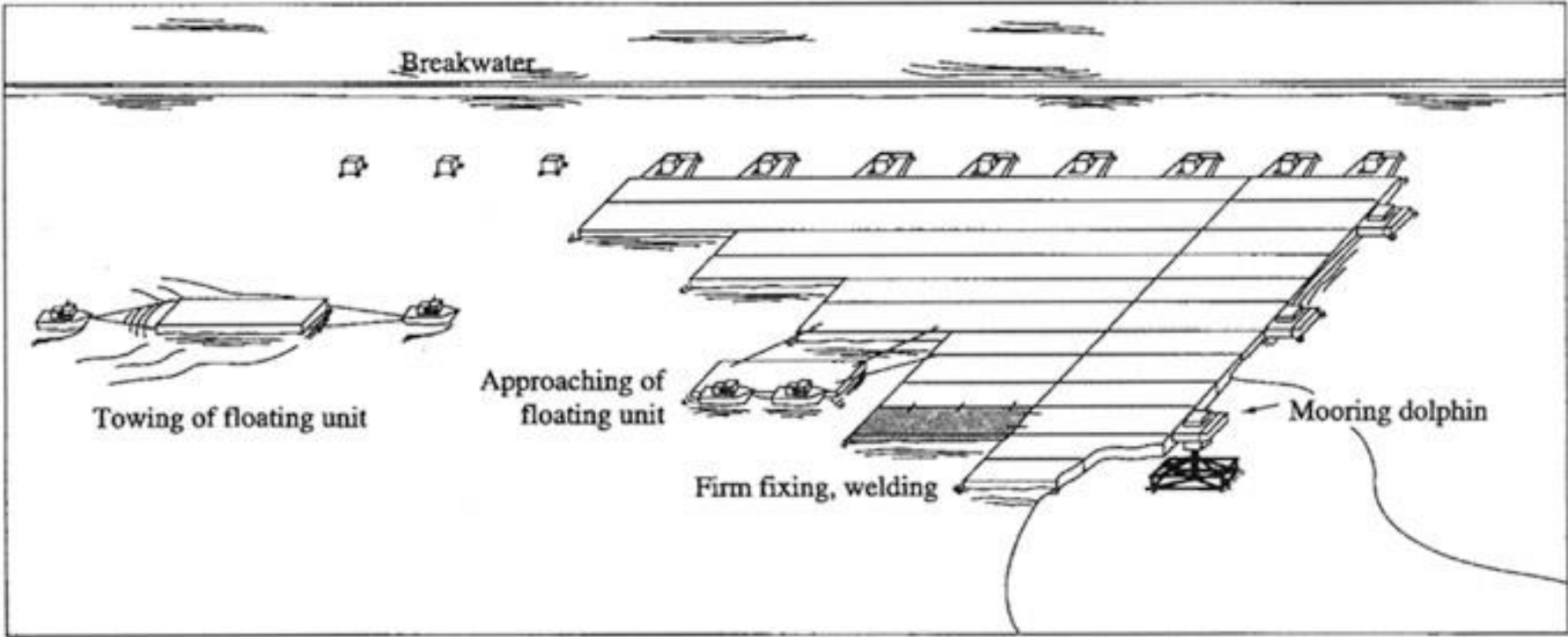
**Land Reclamation**  
Quale potrebbe essere una soluzione per trovare nuovi spazi per lo sviluppo urbano, industriale e infrastrutturale?

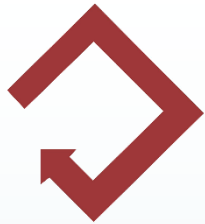




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# Very Large Floating Structure





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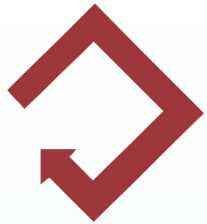
## Strutture galleggianti

Valdez  
Alaska,  
1983

Container  
Terminal

2 cassoni in  
cemento  
armato  
precompresso  
uniti da cavi  
post-tesi





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Ricerca sull'Ambiente Costiero

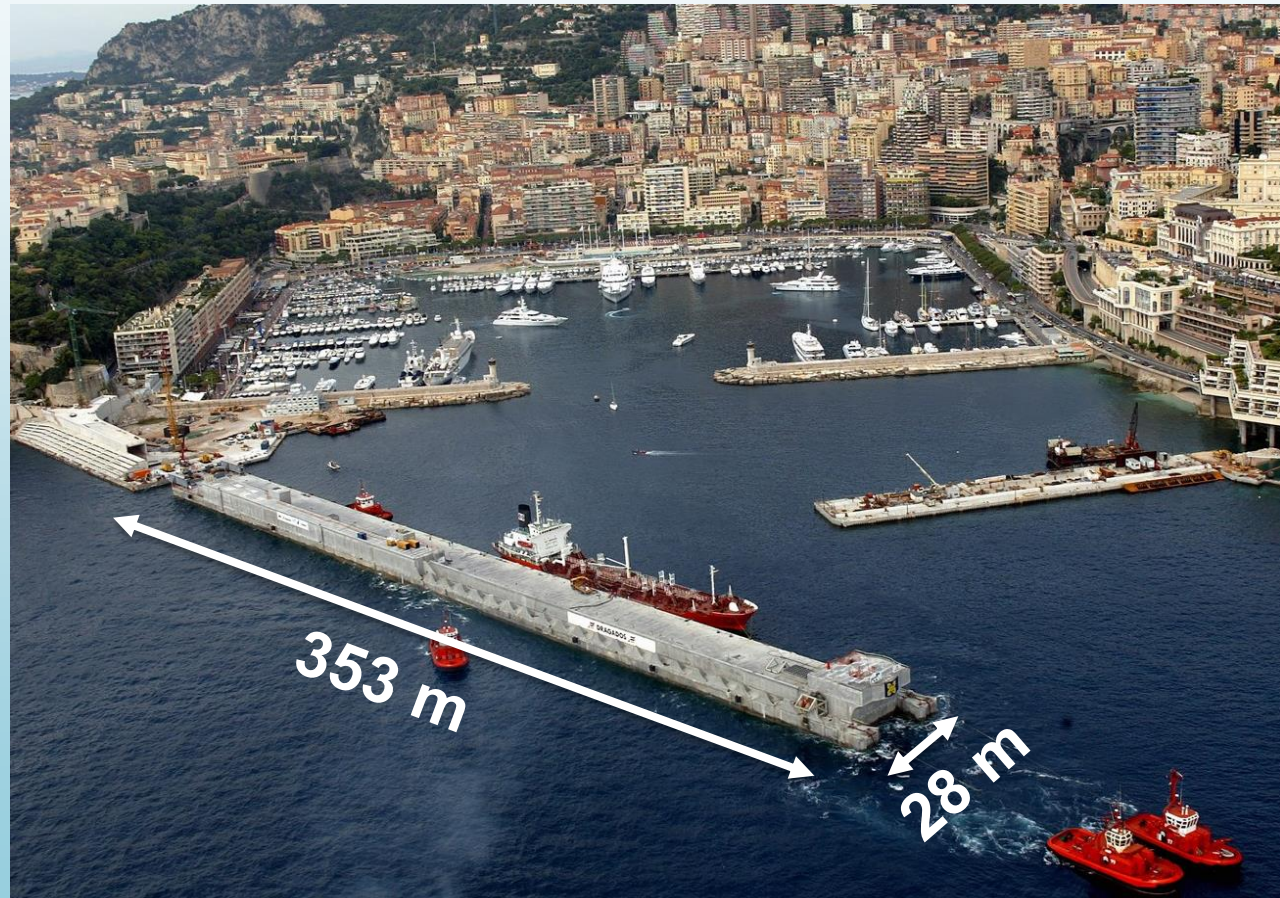
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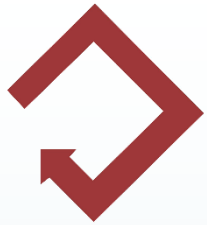
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# Strutture galleggianti

Monaco,  
2002  
Breakwater

Singolo  
cassone in  
cemento armato  
precompresso





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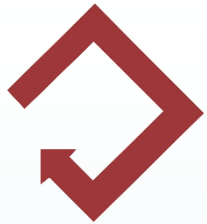
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# Strutture galleggianti

**Golfo del  
Messico,  
1994  
TLP**

**Struttura in  
acciaio ancorata  
con cavi in  
tensione al fondo  
marino**





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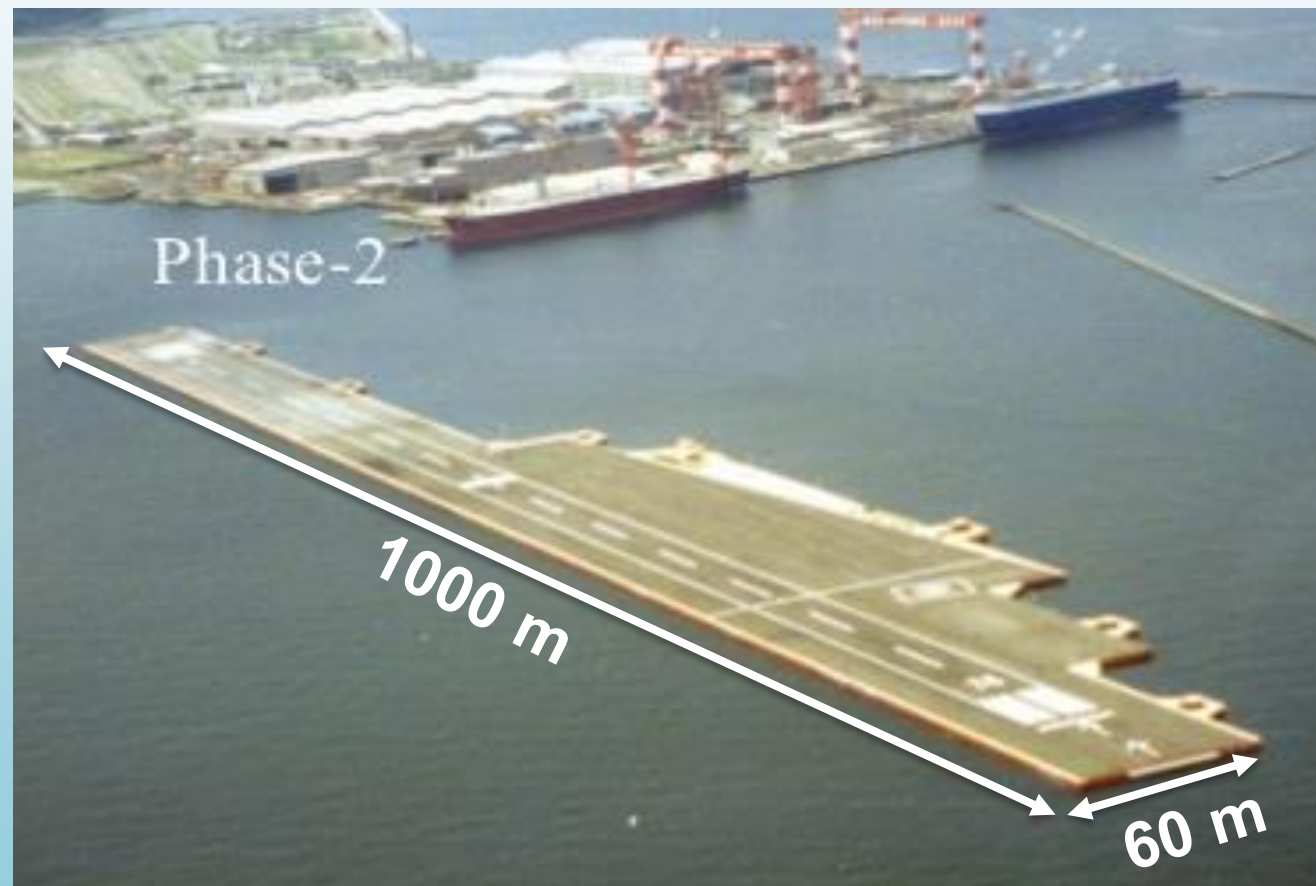


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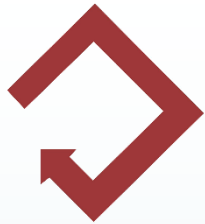
# Mega-Strutture galleggianti

Tokyo bay,  
1995-2000  
Prototipo  
aeroporto  
galleggiante

Cassoni in  
acciaio saldati in  
opera





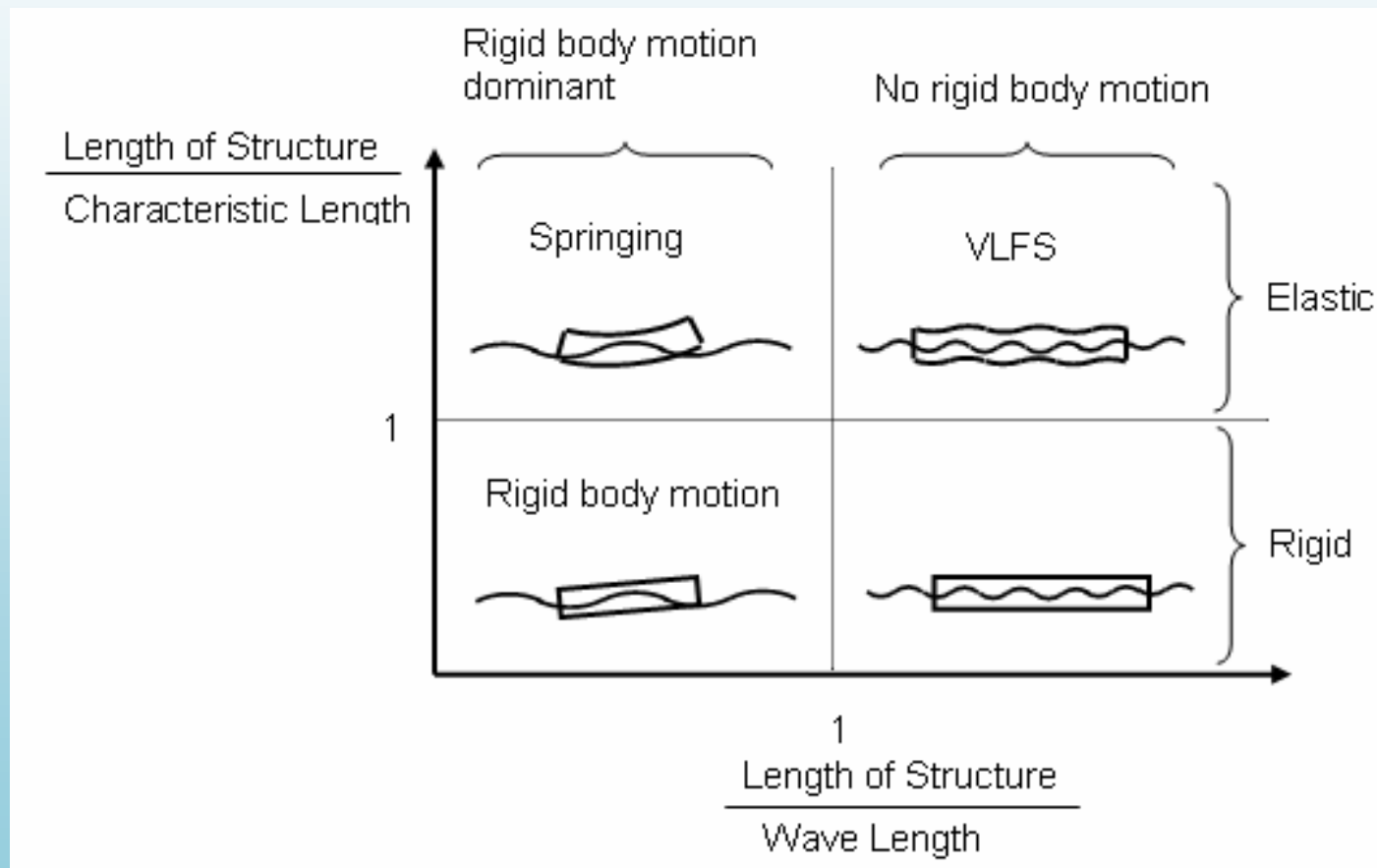


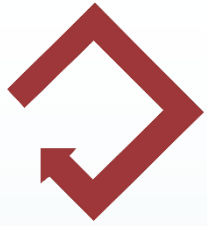
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# Interazione fluido-struttura





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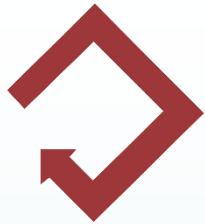
## **Obiettivo del lavoro**

**Applicare e validare uno strumento numerico per eseguire analisi idroelastiche nel dominio del tempo di strutture galleggianti flessibili**



**Fluidodinamica  
computazionale-  
Smoothed Particle  
Hydrodynamics  
(SPH)**

**Struttura modellata  
come insieme di  
blocchi rigidi con  
connessioni elastiche**

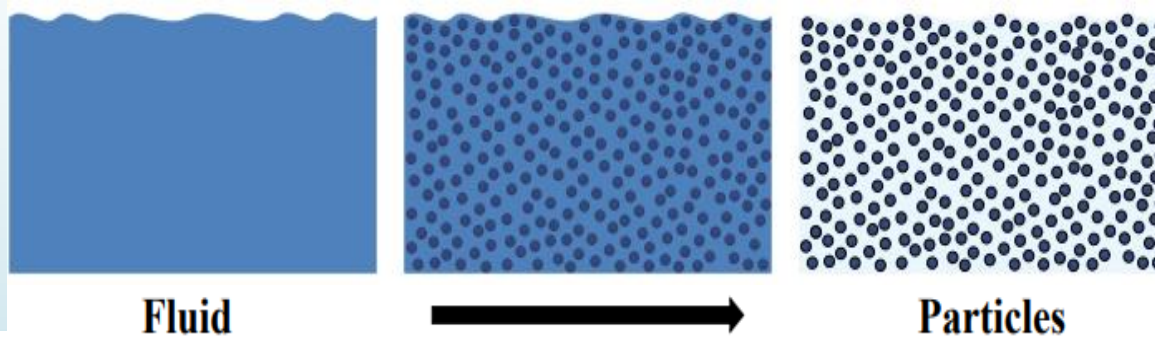


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# SPH



Fluid

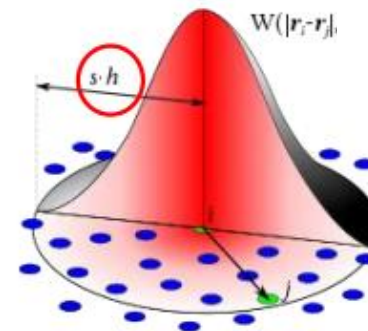
Particles

EULERIAN DESCRIPTION

$$\text{Eulerian derivative} = \frac{\partial}{\partial t}$$

MESHBASED METHODS

- Finite-difference
- Finite-element
- Finite-volume



$$F(\mathbf{r}) \approx \sum_{j=1}^N F(\mathbf{r}_j) W(\mathbf{r} - \mathbf{r}_j) \frac{m_j}{\rho_j}$$

MESHFREE METHODS

SMOOTHED PARTICLE HYDRODYNAMICS

KERNEL FUNCTION

SMOOTHING LENGTH



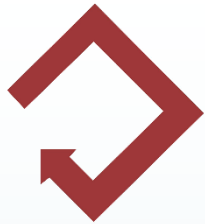
Natural phenomena

PHYSICAL GOVERNING EQUATIONS

LAGRANGIAN DESCRIPTION

$$\text{Lagrangian derivative} = \frac{d}{dt}$$

COMPUTATIONAL METHODS



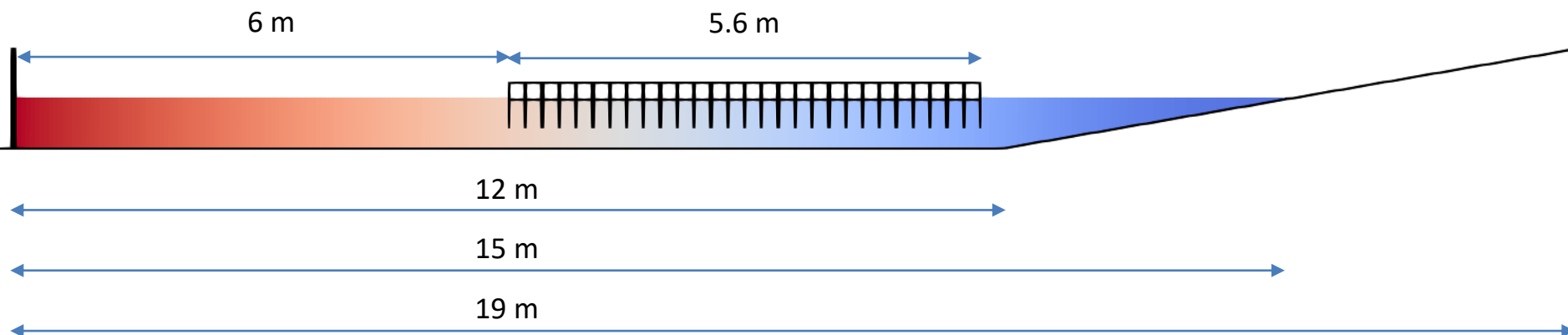
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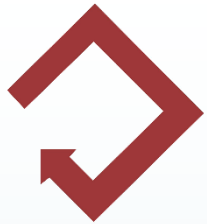


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**Canale marittimo numerico 2D con modello in scala di struttura galleggiante sottoposto all'azione di un moto ondoso regolare.**

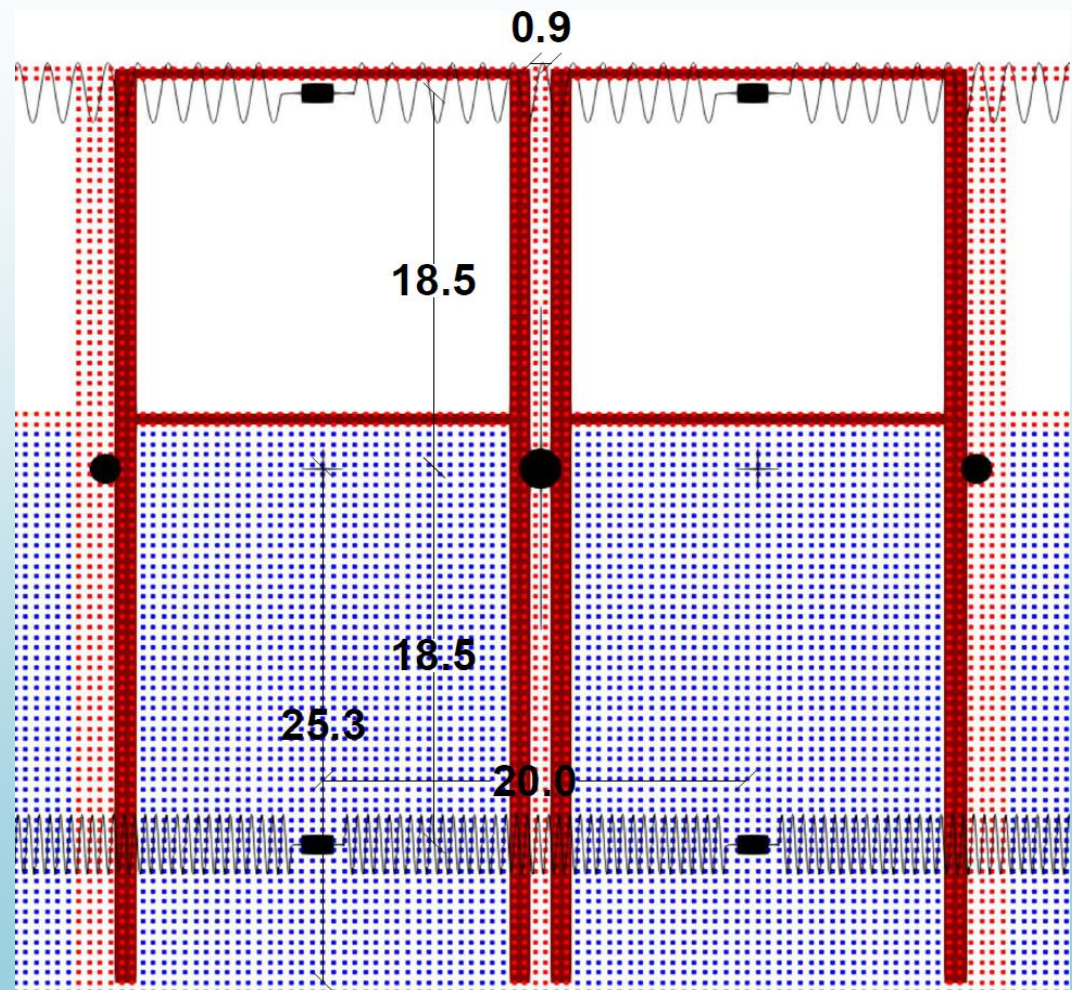




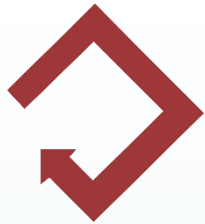
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## Setting delle connessioni

- 2 molle e smorzatori:  
Rigidezza  $K_s=2000$   
N/m Coeff.  
Smorzamento 1000
- 1 Cerniera:  
Rigidezza  $K_h=1200000$   
Nm/rad

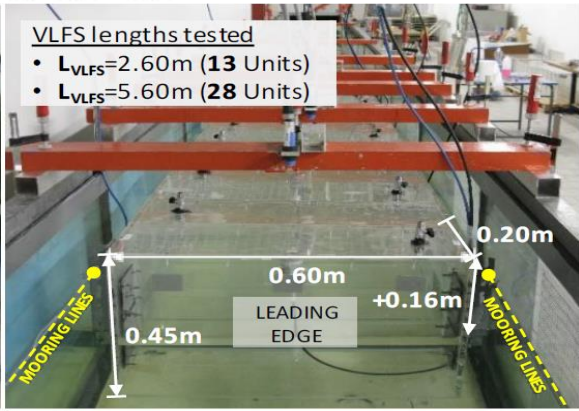
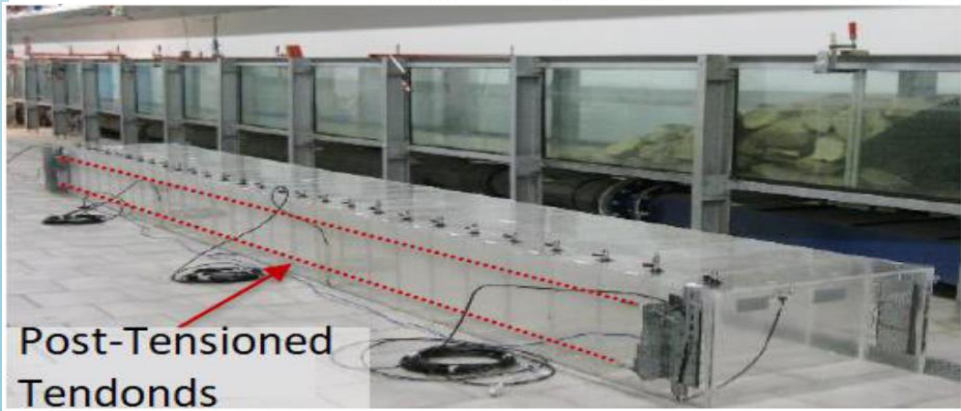
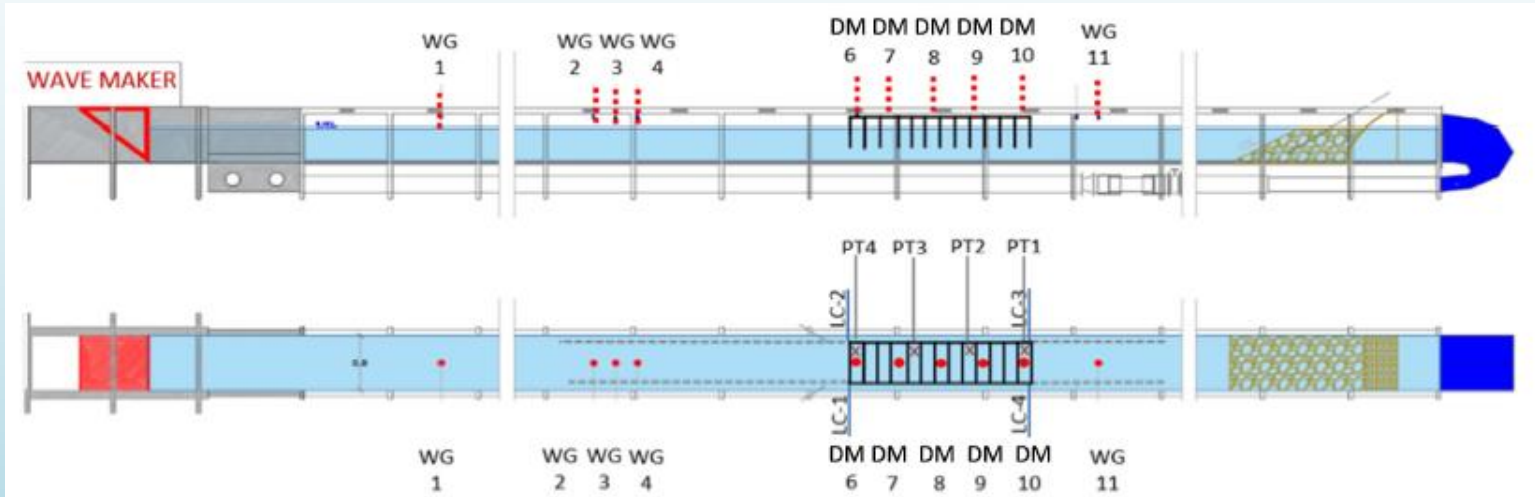


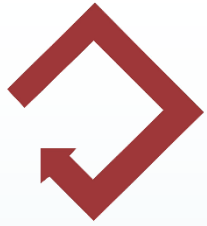
Misure in cm



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# Modello Fisico-LABIMA





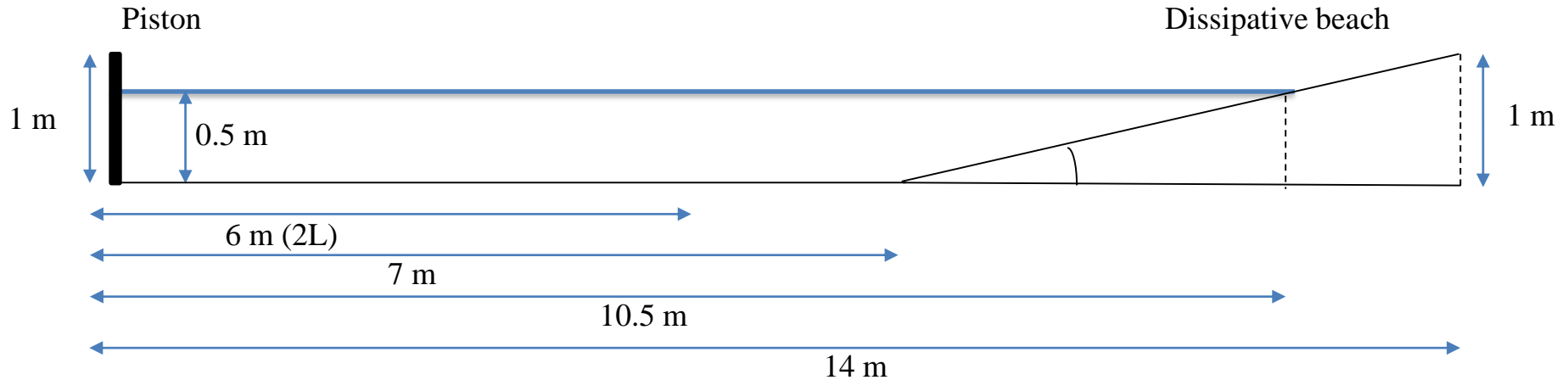
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# Setting del canale marittimo numerico

Onda Regolare:  $H=0.0615\text{m}$ ,  $T=1.6\text{s}$ ,  $d=0.5\text{m}$ ,  $L\approx 3\text{m}$



**Risoluzione dimensione part:**  $dp=0.005\text{m}$

**Tempo fisico simulato:**  $t=30.0\text{s}$

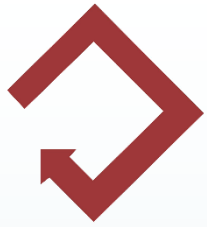
**GPU :** GeForce GTX TITAN Black

**Numero di particelle**

**180351**

**Tempo di calcolo**

**5068s ( $\approx 1\text{h } 25\text{min}$ )**

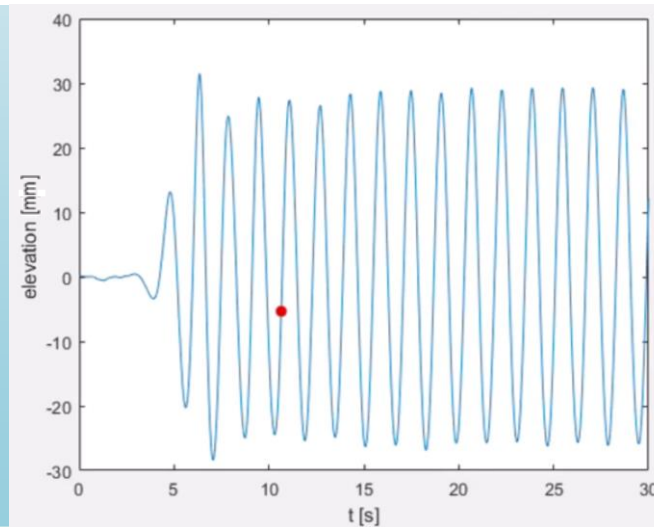
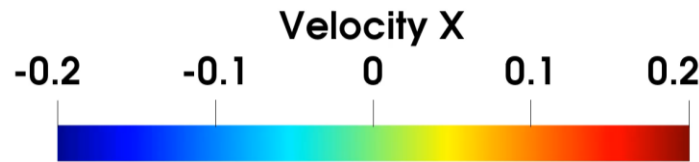
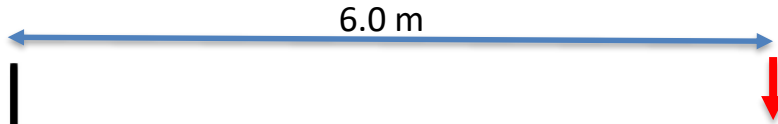


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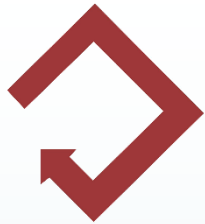


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Time: 0.00



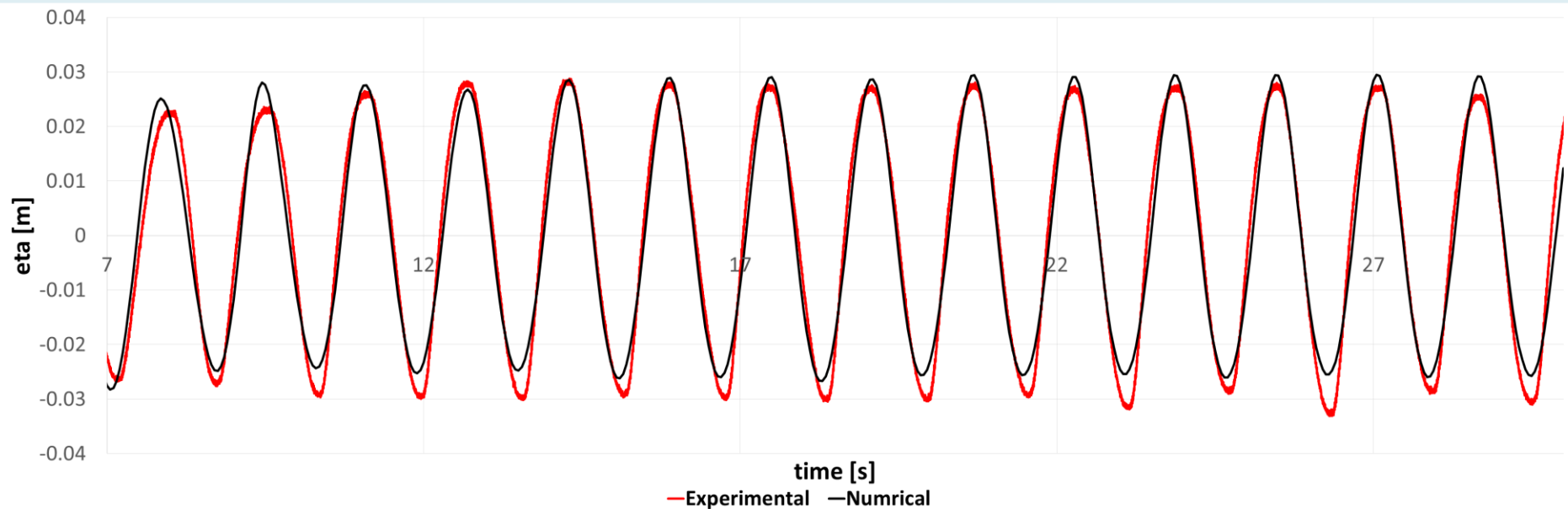




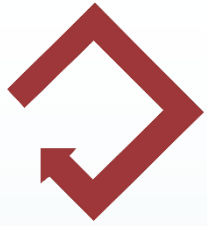
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# Validazione del canale numerico

Time series del livello (eta) a +6.0 m dal wavemaker  
Confronto con valori sperimentali

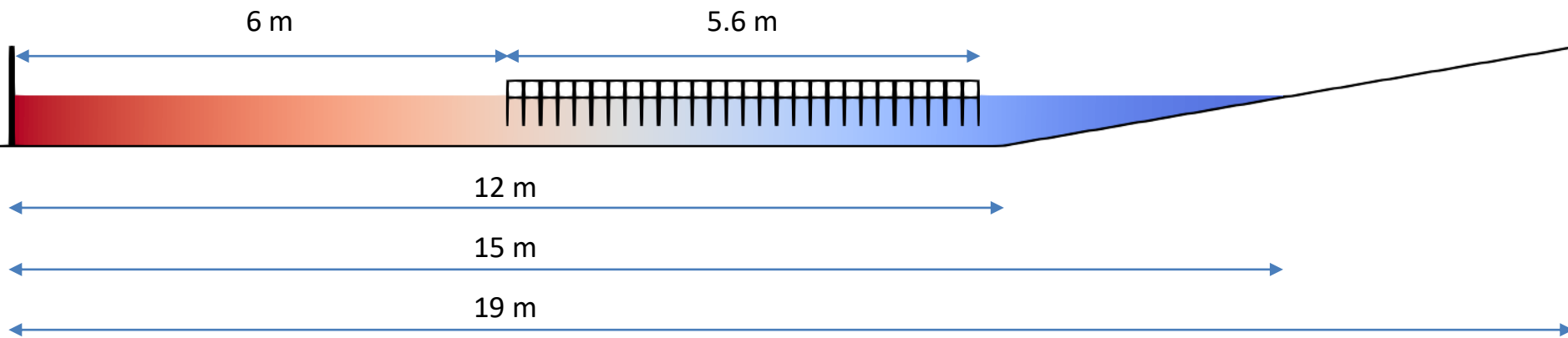


Errore relativo sull'ampiezza media  $\approx 10\%$



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# Setting della simulazione idroelastica completa



**Risoluzione dimensione part:**  $dp=0.005m$

**Tempo fisico simulato:**  $t=50.0s$

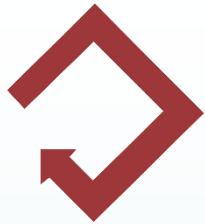
**GPU :** GeForce GTX TITAN Black

**Numero di particelle**

**286727**

**Tempo di calcolo**

**7h 56min**

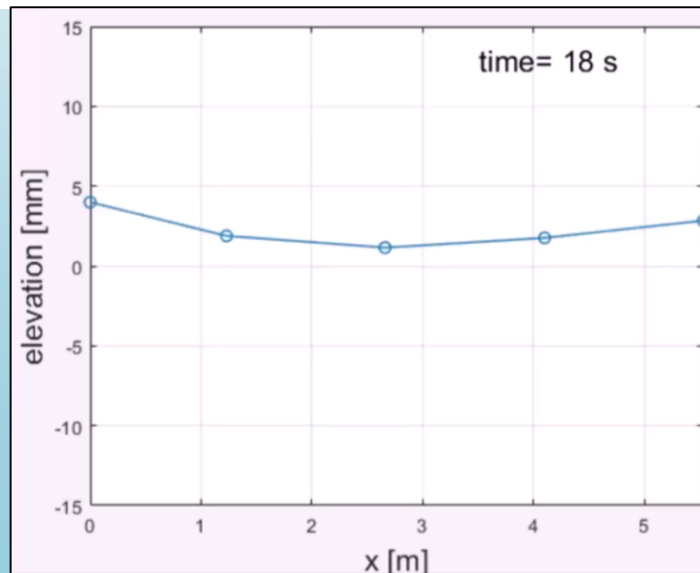
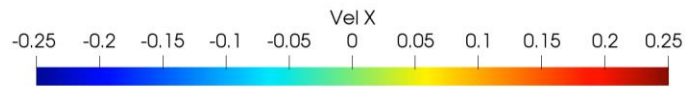
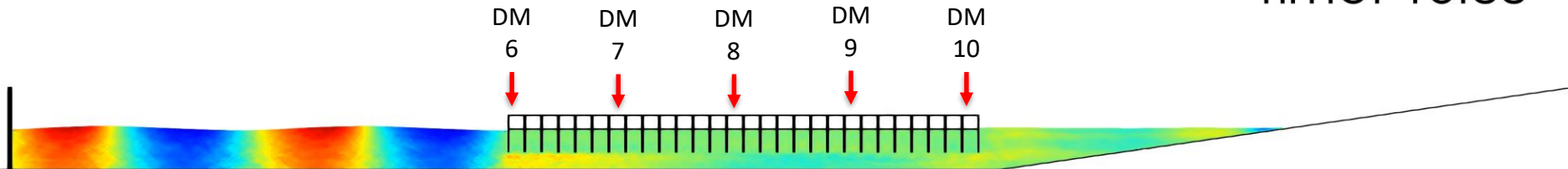


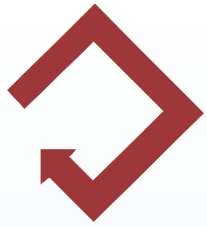
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Time: 18.00

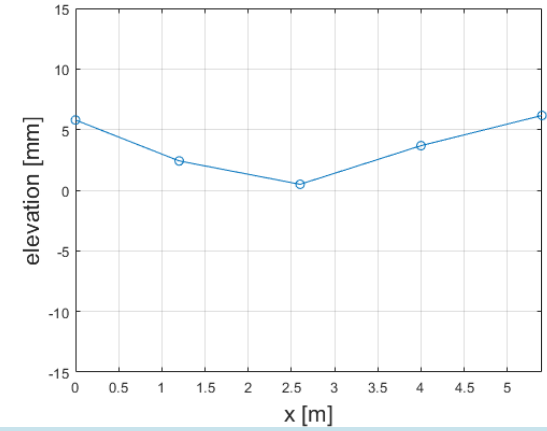
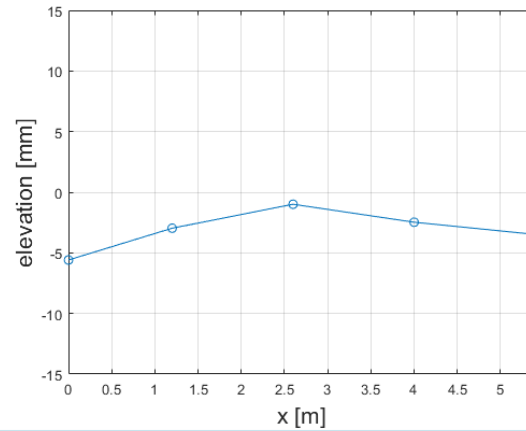
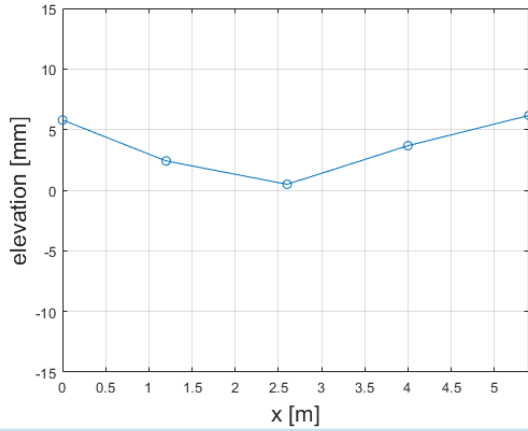




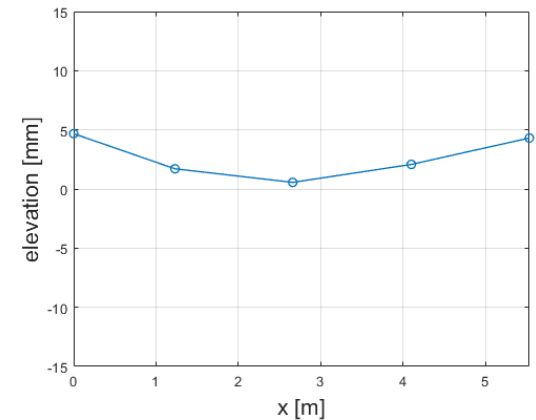
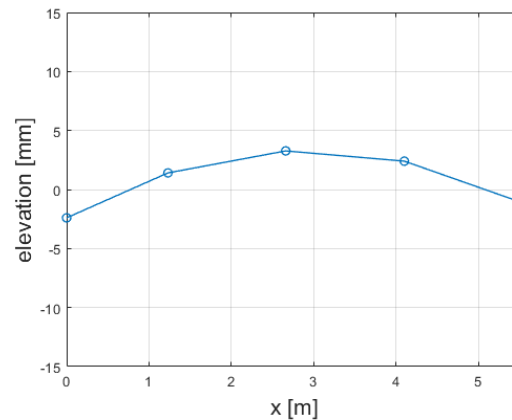
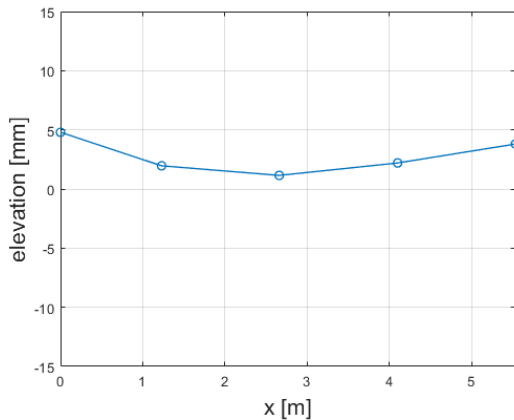
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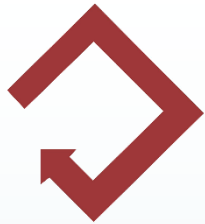


## Deformata modello sperimentale



## Deformata modello numerico

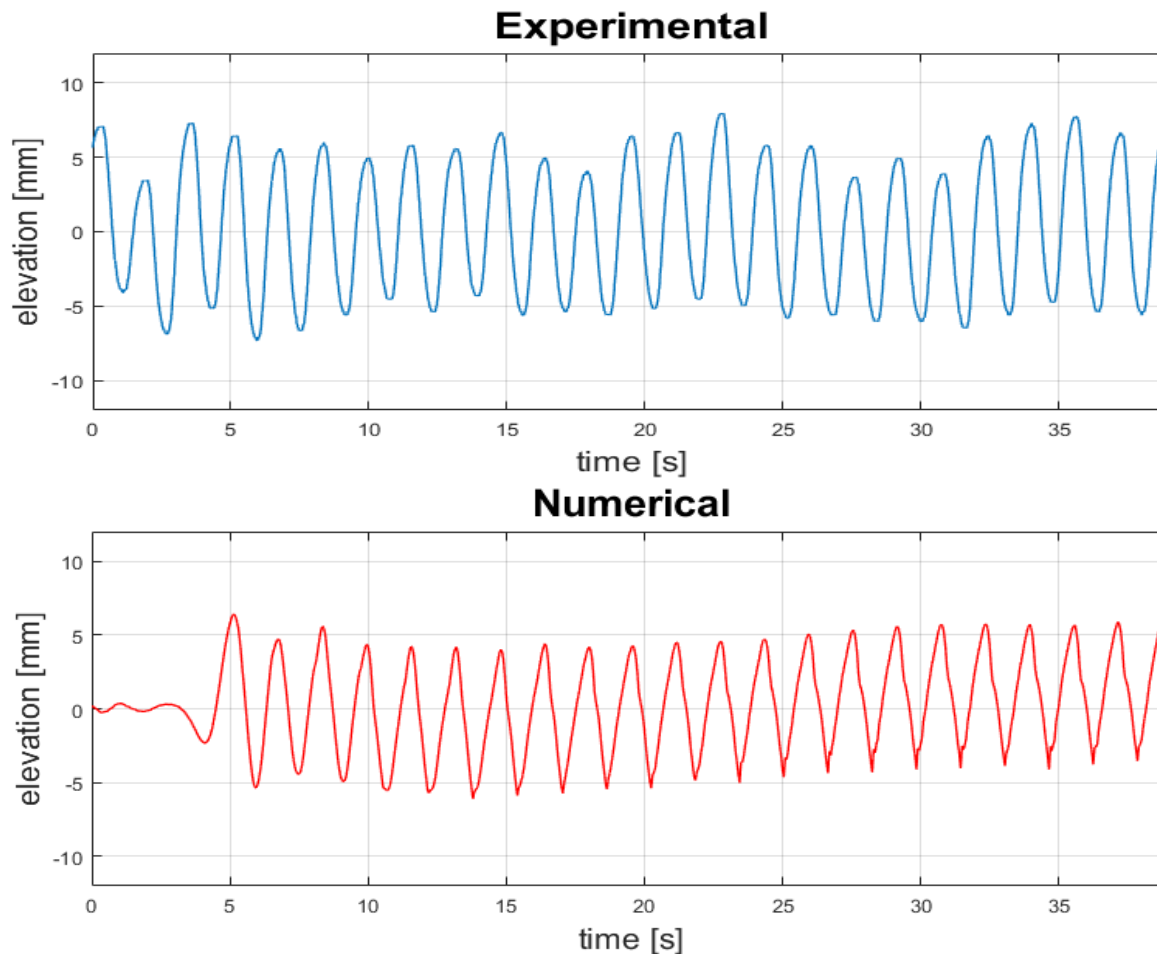




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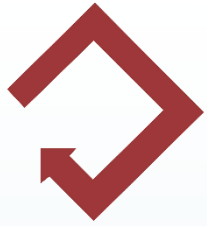
## Confronto Time Series movimento verticale testa struttura



$$err = \frac{|A_{num} - A_{exp}|}{A_{exp}}$$

$A_{num}$  Ampiezza media  
segnale numerico

$A_{exp}$  Ampiezza media  
segnale sperimentale



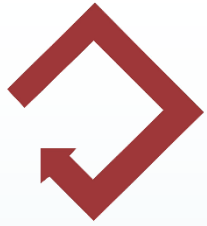
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## Conclusioni

- 1) E' stato possibile simulare un sistema dinamico molto complesso con interazione reciproca tra moto ondoso e moto di un struttura galleggiante flessibile modellata come insieme di blocchi rigidi con connessioni elastiche
- 2) Il modello numerico è in grado di riprodurre la corretta dinamica strutturale derivante dall'interazione fluido-struttura
- 3) Il tempo di calcolo necessario è accettabile



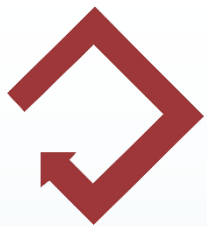
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# Outlooks

- 1) Questo strumento potrebbe essere utilizzato per condurre indagini parametriche con lo scopo di definire una correlazione fra le proprietà delle connessioni, le dimensioni dei blocchi rigidi e le proprietà strutturali di una struttura reale.
- 2) Testare varie proposte progettuali di strutture galleggianti flessibili



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# Grazie per l'attenzione

